10/21/18 Experimenting with my 1D python DD code:

Testing speedups due to different modifications:

Running code with same parameters as the matlab and c++ codes and -0.5 to 1.2V and only outputting the JV data and no excessive output to terminal.

Original time: 143sec

1. Adding @jit (from numba) to Thomas\_solve

Sped up to 103sec

**Note: the fast version of numba, with the nopython=true tag, raises exception meaning my function can’t be optimized that way! Same goes for all other functions tried to add @jit with nopython tag, it gave an error.**

2. Try adding @jit to other functions, i.e. continuity setup, poisson setup, Bernoulli… With all of these, the cpu speed actually slowed, to ~120sec.. So I guess the time to compile is taking longer than before..

So removed @jit from these functions.

3. checked if in Thomas\_solve, when using @jit, directly accessing the diagonal arrays through system. (the object) makes a time difference:

**Yes, large slowdown!, to 152 sec from 103 sec!**

So it is better to make a copy (i.e. I was using deepcopy) of the arrays and then use those…

**Note: if access the arrays directly using the objects with numba, it is actually slower than without adding the @jit tag! (w/o @jit was 138 sec).**

**4.** Check if the np.copy() is faster than using copy.deepcopy for within Thomas solver:

This is for copying the diagonal, upper, lower, and rhs arrays.

Same time: 103sec 🡪 the copying seems not the bottleneck…

5. Check if passing explicitely these arrays to the Thomas\_solve function, instead of passing an object is faster.

**But I still need to do the copy for the diagonal, otherwise it will be modified by the thonmas solve! Rhs is ok to be changed, b/c it is resetup in every iter anyway…**

**Yes, that is faster!!: 96.6 sec🡪 makes sense that passing less stuff (i.e. not the entire object) is faster!**

**And now it is able to compile with nopython=True!! 🡪 it was the objects passing that gave issues! But found that adding nopython=True didn’t give additional speedup, so probably it was doing that already anyway!**

Now let’s profile it, to see actually how much speed up we gained within Thomas solve…

**Previous, first implementation had 43sec spent in Thomas\_solve.**

**Now 537 ms!!!!!!!!!!!!!!!!!!!!!!!!!!!!**

THAT’S AN 80x speedup!!!

Now need to work on the other functions which are the bottleneck..

5. **Sped up bernoulli functions by a lot by passing the bn1 and bn2 arrays themselves and using them within the for loop, instead of using self. to access the member variables within the loop. Also added @jit.**

**note: since python passes variables like by reference, if the variables are mutatable, like an array, we can mutate them inside a function and the changes will remain outside the function! So we don’t need to update self.B\_n1, b/c just by changing the passed in self.B\_n1, we are mutating the actual object attribute.**

**Confirmed that the speedup was due to not using self. within the for loop, not just due to the @jit!!**

**Went from spending 25 sec in the Bernoulli\_n function to 129 ms!!!!!**

**A 193x speedup!!!**

**Try to move Bernoulli function outside of the continuity class to see if that will let me use the @jit(nopython = True) option or if will give any additional speedup.**

**Yes, it does allow me to run nopython = True!!!-> so I figured that part out!!!--> need to have no objects in the way, if want to compile the functions!!! With numba and nopython = true!!**

**Again, comparing explicitely is there a time difference between having Bernoulli function inside the class and outside??:**

**Yes, it’s a bit faster outside the class: 52.6 sec when inside class, 50.4 sec when outside. These are total times..**

**We are at 50.1sec total right now. Already almost a 3x speedup!!**

**Now want to try to adjust the other functions to see if can improve further!**

**The next highest bottleneck is: set\_main\_diag of the continuity equations modules at 5.5 sec each**

**So use the same strategy, pass to the set\_main\_diag function all the necessary variables, instead of reaching in and using self….., so then can use @jit for speedup.**

**Yes, that worked: went from 5.5sec to 325ms!**

**Now we are at 43.89sec**

**Now follow the same strategy for setting of upper and lower\_diags:**

**Now we are at 35.2 sec**